

MONDAY MONDAY MONDAY MONDAY MONDAY

09:00 Monday Feedback

James Bacon, Alice Lawson, John Dowd

09:00 Tai Chi

Fiona Anderson

10:00 Punch and Judy Show and Talk (for children)

10:00 World-building with Music

An exploration of the power of music to inspire imagination and world-building. From the ring stories of Wagner and Tolkien, to Narnia and the works of Marianne L'Engle, H. Beam Piper and others.

Valerie Housden, Ricardo Pinto, Vince Docherty, John Clute

10:00 Agents and editors and getting published

The mechanics of getting published with a mainstream press. How do you find an agent? Why do you need them? How do you get your book into print?

John Berlyne, Toby Frost, Kari, Marc Gascoigne

10:00 Paper airplane session

Create a paper plane or a miniature model of the solar system in this paper art workshop that will culminate in a paper plane piloting competition.

Dave Mansfield, SMS, Eira

10:00 University Challenged

Many fans got their first taste of fandom and conrunning through the university science fiction society. How important have they been to fandom, and are they still as important as they ever were?

John Dowd, Nicholas Jackson, Clare Boothby, Ruth O'Reilly

10:00 Perudo (Gaming)

Sometimes known as liar dice, a game of probability, chance and unexpected twists of fate

11:00 How to plot a novel

Tim Powers talks about the craft of writing

Tim Powers

11:00 Hugo nominations panel

The nominations for the 2009 Hugo awards have been released - what do we think? What are the surprises, and what are the notable omissions?

Pauline Morgan, Mike Scott, Penny Hill, Shana Worthen, Jetse de Vries

11:00 Balby Underground Laboratory

Sean Paling is an Astrophysicist, but he works in a disused salt mine in Yorkshire. The Balby Underground Laboratory is looking for exactly the same type of exotic matter that CERN is trying to create, but on a fraction of the budget, and it works first time when you turn it on.

Sean Paling

11:00 Comics for the discerning SF fan

Our 3 knowledgeable comics' readers recommend a starting point for SF the fan

James Bacon, Tony Keen, Michael Abbott

11:00 Steampunk my iPod part 2

The follow-up workshop to yesterday's Steampunk my iPod session

Alex Holden, SMS, Peter Harrow, James Shields

11:00 Fan Base vs Fandom

Is there a difference between members of fandom and members of fan clubs? If so, what are the differences and where are the overlaps? Could either side benefit from more contact with the other?

Liam Proven, Sue Ann Barber, Ian Whates, Flick, Sue Mason

11:00 Conventions and breaking them, or – lifting up your game!

Does a role-playing group have to be fun with dice and pizzas, or running around

MONDAY MONDAY MONDAY MONDAY MONDAY

the woods with a plastic sword? Can your game feel more like a literary masterpiece? A comic? A screenplay? Our panel discuss techniques and experiences from their own gaming groups.

Simon Bradshaw, John Coxon, Phil Nansen, Jon Ely, Johnny Nexus

12:30 Merging Fantasy with Reality

What is the crossover between fantasy and alternate history? Is it alt history if it falls outside the boundaries of reality? How do you fit your fantasy system into the real world?

Juliet McKenna, Ramsey Campbell, Aliette de Bodard, Elaine Isaak, David Devereux

12:30 Punch and Judy Show and Talk (for adults)

12:30 Terraforming vs Pantropy

If we ever make it to other solar systems, we'll find that we need a place to live. Discuss concepts for colonizing away from Mother Earth - biospheres, terraforming, and more.

Colin Harvey, David Angus, Nik Whitehead, Ricardo Pinto

12:30 Battlestar Galactica

The much-praised show has come to an end. Did it live up to the promise of the early seasons, or lose its way in the end? How will it be remembered?

Steve Rogerson, Kin-Ming Looi, John Coxon, John Richards, Uri Aviv

12:30 Hugos for Fans

The panellists discuss the current Hugo nominations for fan writer, fan artist, and fanzine. What was overlooked? Who was included once again? Which should win, and why? And what do the awards mean, anyway?

Claire Brialey, Steve Green, Bill Burns, Liz Batty

14:00 Figures from History

Historical figures are often used as characters in SF&F stories, from the philosophers of The Baroque Cycle to Al

Capone in the Night's Dawn trilogy. Do authors have a duty to have their characters be consistent with the real-world figures? Why use a historical figure if all you know about them is their name? Is it more acceptable to use a real figure once they're dead? What is the line between fanfic and historical fiction?

John Selmes, Tim Powers, David Lloyd, Kate Bodley, Edward James

14:00 How to handle law in role-playing games

Your characters have been arrested and all their Fast Talk hasn't stopped them ending up in court. Or the board of the museum you trashed defeating Dr Irritating have sued you for superhero-sized damages. Do you just roll 1D6 to see who wins? Or can you role-play the legal system in a bit more detail than that?.

Simon Bradshaw

14:00 Beginner's time travel

Ever wanted your own TARDIS? Of course you have! This talk will tell you everything you need to know (and a few things you don't) about the physics of building a real time machine.

Emma J. King

14:00 Dirty Water

The latest Bond movie is a fight over clean water. Can you clean up dirty water with the supplies we offer? Prizes for the most successful team.

Dave Mansfield, Eira

14:00 Dr Horrible Sing Along

Watch Joss Whedon's "Dr Horrible" and join in with the songs

Tamar Hershko

15:30 Closing Ceremony

Bill Burns, Mary Burns, David Lloyd, Jon Courtenay Grimwood, Tim Powers

17:00 Feedback to Future Eastercons

Rita Medany